



# Fresno City College

ARCHITECTURE  
2020-2021

Name: \_\_\_\_\_

ID: \_\_\_\_\_

Date: \_\_\_\_\_

Counselor Contact: \_\_\_\_\_

**A grade of "C" or better is required in the following courses**

CERTIFICATES	C-ID	Units	Completed	In Progress	Planned
<b>BASIC ARCHITECTURAL CONTRACT DOCUMENTS (F.6811.CN) (Total units required 11)</b>					
ARCH 12, Architectural Practice I		2			
ARCH 22, Architectural Practice II		3			
ARCH 32, Statics and Strength of Materials		3			
ARCH 42, Timber and Steel Structures		3			
<b>BASIC ARCHITECTURAL DESIGN (F.6812.CN) (Total units required 12)</b>					
ARCH 10, Architectural Design and Visualization I		3			
ARCH 20, Architectural Design and Visualization II		3			
ARCH 30, Architectural Design and Visualization III		3			
ARCH 40, Architectural Design and Visualization IV		3			
<b>BASIC ARCHITECTURAL OFFICE PRACTICE (F.6813.CN) (Total units required 11)</b>					
ARCH 11, Introduction to Architecture and Environmental Design		2			
ARCH 21, Materials of Construction		3			
ARCH 31, Building Codes		3			
ARCH 41A, Office Practices		3			
<b>BASIC ARCHITECTURE SKILLS 1 (F.6814.CN) (Total units required 9)</b>					
ARCH 10, Architectural Design and Visualization I		3			
ARCH 11, Introduction to Architecture and Environmental Design		2			
ARCH 12, Architectural Practice I		2			
ARCH 14, Digital Tools for Architects		2			
<b>BASIC ARCHITECTURE SKILLS 2 (F.6815.CN) (Total units required 12)</b>					
ARCH 20, Architectural Design and Visualization II		3			
ARCH 21, Materials of Construction		3			
ARCH 22, Architectural Practice II		3			
ARCH 24, Building Information Modeling		3			
<b>BASIC DIGITAL ARCHITECTURE (F.6816.CN) (Total units required 8)</b>					
ARCH 14, Digital Tools for Architects		2			
ARCH 24, Building Information Modeling		3			
ARCH 34, Digital Rendering		3			

## Notes:

1. The *Certificates* require completion of the **major** with a 2.0 or better GPA. Certificates do not appear on the transcript.